

BODY SNAP

Teacher's Notes

Aim

Naming the parts of the body.

Materials

One copy of the worksheet per child. Flashcards of the words for parts of the body plus something for fixing them onto the board.

Duration

Preparation: 20 minutes Playing the game: 10-15 minutes.

Language focus

Parts of the body: *arm, leg, foot, hand, eye, nose, mouth ear.*

Aim of the game

To be the first to call *Snap* when text and picture match.

Introduction

Revise the parts of the body by giving the children instructions such as *Touch your nose, Touch your mouth*, etc. If you do the preparation for the game in class, draw pictures of the parts of the body included in this game on the board. Have ready some flashcards showing the words for each part of the body. Give out the flashcards to the children at random. Ask each child to stick their word next to the correct picture on the board. The class can then refer to these words on the board if they need to during the preparation.

Preparation

- 1 Give one copy of the worksheet to each child and ask them to fill in the appropriate word in the blank box next to each picture. (This stage could be done for homework.)
- 2 The children cut along all the dotted lines to make cards.

Playing the game

- 1 In pairs Child A and Child B mix their cards together and put them face down on their desks. They take sixteen cards each, putting their cards one of top of each other in a pack, with the words and pictures still face down.
- 2 Child A starts by turning over the card from the top of his or her pack and laying it in the middle of the desk while saying the part of the body out loud. Child B then takes a card from his or her pack and lays it on top of Child A's card, calling out the part of the body. If the two cards go together, for example, *arm* (picture) and *arm* (text), the first player to say *arm – Snap* wins the cards and places them underneath the other cards in his or her hand. If they do not match, the players continue to turn over the cards in turn until two matching cards appear. The first person to say the correct part of the body and snap takes all the cards in the middle of the desk and adds them to the other cards on his or her hand.
- 3 If a child calls *Snap* by mistake, for example when two cards do not match, or he or she says an incorrect word for a part of the body, such as a *leg* for a picture of an *arm*, the other player takes the cards from the centre of the desk and adds them to his or her pile.

- 4 If a child had used up all his or her cards, the other player continues to lay down and call cards one after another until *Snap* is called.
- 5 The first player to gain all the cards is the winner. As it can sometimes take a long time to get to this stage, you can impose a time limit, for example, ten minutes. The players can then count their packs of cards to see who has the highest number of cards left.

Extra ideas

The same game can be played using pictures and words for the other vocabulary sets, for example, food, clothing etc.