

# MIME IT!

## Teacher's Notes

### Aim

Talking about the present.

### Materials

One copy of Worksheet 1 for each group of approximately ten children.

### Duration

15 minutes.

### Language focus

*You're... singing in the bath, dancing, watching television in the living room, playing football, sleeping on the sofa, playing tennis, riding a bicycle, washing your hands, reading an English book, eating a banana, listening to music in your bedroom, eating spaghetti, catching a ball, cleaning the board, opening a window, playing the piano, doing your homework, writing a long letter, making a cake, washing a car.*

### Aim of the game

To guess as many mimed actions as possible.

### Introduction

Choose an action from the ones listed under Language Focus and mime it for the class to guess. Encourage them to use the form *You're ...ing*. You can make the mime more elaborate if you wish, to see if they can get the extra vocabulary, e.g. *You're writing a long letter*.

### Playing the game

- 1 Arrange the class into teams of about ten children. Each team divides itself into two groups (Group A and Group B). Group A's sit in a row and Group B's in front of them as indicated below:



- 2 Give all Group A's a pile of cards from Worksheet 1. These should be left at one end of the row face down.
- 3 The child in Group A who is sitting at the end of the row nearest the pile of cards, takes the top card and reads it without showing it to anyone else. He or she whispers the action to the child sitting next to him or her, who in turn whispers it to the next child in the row and so on until the action reaches the last child in the row. The last child gets up and mimes the action for Group B. Group B tries to guess the action.

## The Bus Stop

They only have three tries. If after the third attempt, they have still not guessed the action then the child miming the action gives them the answer and the card is returned to the bottom of the pile. When an action is guessed correctly, the card is laid to one side and Group B gains a point.

- 4** The children in Group A now all move along a seat with the child who has mimed the action moving to the other end of the row and taking the next card from the pile. He or she reads it and whispers the action to the next child, and so on.
- 5** After a short time, groups can be changed so that Group B sit in a row and mime actions to Group A.
- 6** When there are no more cards left, the teams total their points. The team with the highest score are the winners.